

QGIS Application - Bug report #9973

Multi-Thread-Rendering: Qt Concurrent has caught an exception thrown from a worker thread

2014-04-01 03:42 PM - Alvaro Huarte

Status:	Closed	
Priority:	High	
Assignee:		
Category:		
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: fixed/implemented
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 18468
Description If one error (e.g. GEOSEException) is thrown within of 'QgsMapRendererCustomPainterJob::doRender()' function, it is uncaught and stops fully the current rendering task. I get this message: "Qt Concurrent has caught an exception thrown from a worker thread" "This is not supported, exceptions thrown in worker threads must be caught before control returns to Qt Concurrent" The example of #9861 can be used (it contains invalid geometries). The project configures an offset to the geometries to draw. Because of them are invalid 'GEOSOffsetCurve' throws one uncaught GEOSEException. I'm implementing ST_MakeValid function in QgsGeometry to solve this issue and then convert to valid the self-crossing geometries, but I can not catch GEOSEException exceptions.		
Related issues: Related to QGIS Application - Bug report # 9861: self crossing lines stop ren... Closed 2014-03-24		

History

#1 - 2014-06-16 11:24 PM - Jürgen Fischer

- Resolution set to fixed/implemented
- Status changed from Open to Closed

fixed in commit:aaf4ca38