QGIS Application - Bug report #9735
Raster resampling bilinear produces unexpected results

2014-03-07 12:46 AM - Paolo Corti

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	Rasters			
Affected QGIS version:	2.2.0	**Regression?:**	No	
Operating System:		**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	worksforme	
Crashes QGIS or corrupts data:		**Copied to github as #:**	18288	

Description

When using the raster resampling option, resulting pixels seem blurred and less accurate if compared with same option used in proprietary software.

See pictures attached.

Tested in Linux/OsX/Windows with 2.0 and 2.2.

History

#1 - 2014-03-07 12:48 AM - Paolo Corti

- File billinear-qgis.png added

- File bilinear-___.png added

Here are the screenshots.

#2 - 2015-03-16 03:39 AM - Nyall Dawson

- Status changed from Open to Feedback

This looks very strange - can you share the raster file used?

#3 - 2015-05-22 04:57 AM - Giovanni Manghi

- Resolution set to worksforme

- Status changed from Feedback to Closed

closing for lack of feedback. Please reopen if necessary, possibly attaching sample data. Thanks!

Files

bilinear-___.png	123 KB	2014-03-06	Paolo Corti
billinear-qgis.png	145 KB	2014-03-06	Paolo Corti