

## QGIS Application - Bug report #9697

### Better colour and symbol choice for Node Tool

2014-03-03 04:51 AM - Paolo Cavallini

<b>Status:</b>	Closed		
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Digitising		
<b>Affected QGIS version:</b>	2.2.0	<b>Regression?:</b>	No
<b>Operating System:</b>		<b>Easy fix?:</b>	No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>	duplicate
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b>	18261
<b>Description</b>			
<p>The current choice of colours (red for normal nodes, blue for selected ones, pink for snapping, and green for errors). Maybe we could use a different scheme, e.g. green for normal, yellow for selected, red for errors (unsure about snapping)?</p> <p>Also, the square borders seem too thick, compared to the rest of the interface: perhaps a better one could be used?</p>			
<b>Related issues:</b>			
Duplicates QGIS Application - Feature request # 4834: Node tool: change colours		<b>Open</b>	<b>2012-01-18</b>

#### History

**#1 - 2014-06-23 08:29 AM - Paolo Cavallini**

- Resolution set to duplicate
- Status changed from Open to Closed

Duplicate of #4834