

## QGIS Application - Feature request #965

### Add sliders to define min and max values

2008-02-29 11:43 AM - cgsbob -

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>		
<b>Category:</b>	Vectors	
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Easy fix?:</b>	No	<b>Copied to github as #:</b> 11024
<b>Description</b>  I would imagine that the Continuous Color renderer finds the minimum and maximum value from the Classification Field(CF) and renders the vector based on a linear interpolation of that features CF value. It would be great if a slider can be next to the min and max value color picker so that you can choose a different min and max. The slider should allow you to pick values between min and max and not allow the user to make min > max.		

#### History

##### #1 - 2011-12-16 01:59 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

##### #2 - 2012-04-15 10:13 AM - Giovanni Manghi

- Target version changed from Version 1.7.4 to Version 2.0.0

##### #3 - 2012-10-06 02:28 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

##### #4 - 2015-11-16 07:26 AM - Médéric RIBREUX

- Pull Request or Patch supplied set to No
- Status changed from Open to Closed
- Resolution set to fixed/implemented
- Assignee deleted (nobody -)

Hello, bug triage...

the continuous color renderer doesn't exist anymore. It has been replaced by the graduated renderer which deals with classes. You can define the classes manually or with some automatic methods (equal interval, standard deviation, etc.). you can also define the classes with an histogram (used in a dedicated tab).

I think that all of what is requested here is implemented. Furthermore, as the color renderer is abandoned, I think that we can close this feature request...