

## QGIS Application - Bug report #9454

### MapNodeTool unnecessarily refresh the map

2014-01-29 08:46 AM - Alvaro Huarte

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Alvaro Huarte	
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	Yes	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 18046
<b>Description</b>		
When MapNodeTool is active and user changes the selected nodes, it unnecessarily refresh the map		

#### History

##### #1 - 2014-01-29 08:52 AM - Alvaro Huarte

- Target version set to Future Release - High Priority
- Affected QGIS version changed from 2.0.1 to master
- Pull Request or Patch supplied changed from No to Yes
- Resolution set to fixed/implemented

This pull fixes the bug:

<https://github.com/qgis/QGIS/pull/1125>

##### #2 - 2014-01-29 08:54 AM - Jürgen Fischer

- Category changed from Browser to Digitising

##### #3 - 2014-01-29 08:55 AM - Jürgen Fischer

- Resolution deleted (fixed/implemented)

##### #4 - 2014-02-04 12:36 AM - Alvaro Huarte

- Resolution set to fixed/implemented
- Status changed from Open to Closed

Related pull was merged:

<https://github.com/qgis/QGIS/pull/1125>