

QGIS Application - Bug report #9334

Value widget: set default step at 1

2014-01-14 06:38 AM - Paolo Cavallini

Status:	Closed	
Priority:	Normal	
Assignee:	Matthias Kuhn	
Category:	Vectors	
Affected QGIS version:	master	Regression?: No
Operating System:	unspecified	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 17939
Description		
the current default for step in the range widget is 0, which seems inappropriate. Please set it at 1		

Associated revisions

Revision 9aab894f - 2014-03-25 06:29 PM - Olivier Dalang

fix #9334

Revision 019f1217 - 2014-03-26 07:51 PM - Marco Hugentobler

Merge pull request #1264 from olivierdalang/fix_9334

fix #9334

History

#1 - 2014-01-14 06:39 AM - Paolo Cavallini

- Tag set to easy

#2 - 2014-01-28 04:05 AM - Matthias Kuhn

- Affected QGIS version changed from 2.0.1 to master

- Target version set to Future Release - Lower Priority

#3 - 2014-03-25 01:34 PM - jtornero -

One question: which 'value widget' does the issue refer to? I've tried to find it and no success...

Best regards

#4 - 2014-03-25 01:49 PM - Paolo Cavallini

See above: the "Range" widget in Vector>Properties>Fields

#5 - 2014-03-25 02:37 PM - jtornero -

Paolo Cavallini wrote:

| See above: the "Range" widget in Vector>Properties>Fields

Sorry, Giovanni... but at least in my QGIS

2.1.0-Master QGIS code revision fcf48ff

I'm not able to find it. Nothing under menu 'vector' and nothing in the properties>fields tab of a vector layer.

Maybe it's a version matter?

#6 - 2014-03-26 05:31 AM - jtorner -

Hi, Paolo et Al.

Well I finally found it (select a layer>properties>fields> and change the attribute editor) and this works under:

QGIS version 2.3.0-Master QGIS code revision 68cf29f

Sorry I tried to upload the patch file but seems that that didn't work. Here is the patch instead:

```
--- ../dev/cpp/QGIS/src/app/qgsattributetypedialog.cpp 2014-03-26 12:27:44.617836279 0100
+++ ../qgsattributetypedialog.cpp 2014-03-26 13:15:46.458020105 0100
@ -648,15 +648,7 @
- //load data
- minimumSpinBox->setValue( mRangeData.mMin.toInt() );
- maximumSpinBox->setValue( mRangeData.mMax.toInt() );
-
- if (mRangeData.mStep.toInt() > 0)
- {
-     stepSpinBox->setValue( 1 );
- }
- else
- {
-     stepSpinBox->setValue( mRangeData.mStep.toInt() );
- }
-     stepSpinBox->setValue( mRangeData.mStep.toInt() );
- }
-     else {
@ -664,14 +656,7 @
- //load data
- minimumDoubleSpinBox->setValue( mRangeData.mMin.toDouble() );
- maximumDoubleSpinBox->setValue( mRangeData.mMax.toDouble() );
- if (mRangeData.mStep.toDouble() > 0.0 )
- {
-     stepDoubleSpinBox->setValue( 1.0 );
- }
- else
- {
-     stepDoubleSpinBox->setValue( mRangeData.mStep.toInt() );
- }
+     stepDoubleSpinBox->setValue( mRangeData.mStep.toDouble() );
```

```
}  
stackedWidget->setCurrentIndex( 2 );  
break;
```

Maybe it would be nice to tell the user that if no upper range limit is selected and both bottom and top limits are 0, it looks like the feature becomes uneditable through the form.

Best regards,

Jorge Tornero

#7 - 2014-03-26 11:51 AM - Marco Hugentobler

- *Status changed from Open to Closed*

Fixed in changeset commit:"019f12172030f081a6ab29a201e4d77ccf34f856".