

QGIS Application - Bug report #9167

Numerical Vertex Edit in 2.0.1

2013-12-05 08:19 AM - Oliver Buxton

Status:	Closed	
Priority:	Normal	
Assignee:	cmoe -	
Category:	Python plugins	
Affected QGIS version:	2.0.1	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: invalid
Crashes QGIS or corrupts data:	No	Copied to github as #: 17799
Description		
<p>Hi,</p> <p>the Numerical Vertex Edit appears to have a bug.</p> <p>I edit a point shapefile and change the coordinates of the points, when i finish and save file, the points move. Not back to their original location but to a new one.</p> <p>This only occurs in 2.0.1, and does not occur in 1.8.0. Also it does not always happen in all projects.</p> <p>I am using OSGB 27700 coordinate system.</p>		
Related issues:		
Related to QGIS Application - Bug report # 9540: Numerical Vertex Edit Plugin...		Closed 2014-02-11

History

#1 - 2013-12-05 08:24 AM - Jürgen Fischer

- Resolution set to invalid
- Status changed from Open to Closed

File bugs in that plugin at <http://sourceforge.net/apps/trac/geoing/>