QGIS Application - Feature request #9083
Make contextmenus context aware

2013-11-19 03:31 AM - Noone Noone

Status:	Open		
Priority:	Normal		
Assignee:			
Category:	GUI		
Pull Request or Patch supplied:	No	**Resolution:**	
Easy fix?:	No	**Copied to github as #:**	17728

Description

In #9072 I refer to some problems in UI design. As the team wished more specific suggestions, I like to discuss on how the QGIS contextmenus might be improved.

Currently the contextmenues are **filled with a lot of stuff**, that doesn't look (to me) well **ordered and sometimes mix the context**. Thus I suggest:

  - contextmenus should be limited to features that correspond to the current clicked object-type context (layer, style, object at workspace)
  - contextmenus should reflect the usual system UI design guide ordering (copy, paste, select, ...)
  - in contextmenu use seperators to group sets of tools
  - menu entries should explain what objects they refer to

This results in the new ordered **layer contextmenu**:

    copy layer
    paste layer
    remove layer

    --
    Open Attribute table...
    Filter ...
    Set Layer CRS
    Set Project CRS from layer (? is this copy CRS? then better implement a 'paste layer properties' feature where the user can select
    what should be overwritten by the pasted layer)
    -- (maybe the following section would be better as buttons in the layer window?)
    zoom to layer extend
    show in overview (maybe better move to layer properties?)
    show feature count
    expand all
    collapse all
    -- (maybe the following section better as mainmenu entries or contextmenu in the map workspace?)
    Save as...
    Save selection as...
    --
    properties

Please note, that I skipped some entries and some I move to different contextmenus

So the **style contextmenu** looks now like this:

    copy style
    paste style
    rename style

--
add new group
update drawing order
properties

IMHO it's wise to add a **contextmenu to the map workspace** that have a stronger visual link to the following aspects:
   - selection (on current layer)
   - data objects at mouse cursor (just on current layer or at all visible layers?)

I would be interested on see other opinions and from the devs on that aspect of usability.

History

#1 - 2013-12-04 11:42 AM - Richard Duivenvoorde

+1

I think we should maybe start some UI design group which could have a look into this kind of things, and formulate and prioritize clear tasks for interested developers

#2 - 2017-05-01 12:48 AM - Giovanni Manghi

- Easy fix? set to No

Files

| qgis_layer.png | 36.8 KB | 2013-11-19 | Noone Noone |
| qgis_style.png | 17 KB | 2013-11-19 | Noone Noone |