# QGIS Application - Bug report #9031 Area Calculation in QGIS 2 stable

2013-11-07 03:18 PM - Rhenriques Henriques

Status: Closed Priority: Normal

Assignee: Category:

Affected QGIS version:2.0.1

Operating System:

Pull Request or Patch sumplied:

Crashes QGIS or corrupts data:

Regression?:

Easy fix?:

No

Resolution:

invalid

Copied to github as #: 17686

### Description

In QGIS2 (stable version, MacOSX Mavericks), the calculation of the area of objects within a polygon layer seems to be wrong. Both project and Layer have UTM29N/WGS84 CRS. By opening the attributes table, activate edit, open field calculator, make a new field, choose Integer real and calculate area with "\$area", results have nothing to do with the object geometry properties. Version 2.1 beta seems to calculate the area just fine.

Example project and data attached.

Cheers

#### History

## #1 - 2013-11-08 12:18 AM - Giovanni Manghi

- Resolution set to invalid
- Status changed from Open to Closed

Hi Rui,

yes it is a known issue in qgis 2 when OTFR is ON and already fixed in master. Cheers!

## **Files**

TestAreaCalculation.zip 5.32 KB 2013-11-07 Rhenriques Henriques

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