

QGIS Application - Bug report #8963

Composer Map extents loss of precision in project file

2013-10-28 04:03 PM - Nathan Woodrow

|   |                       |                                     |
|---|-----------------------|-------------------------------------|
| <b>Status:</b>  | Closed                |                                     |
| <b>Priority:</b>  | High                  |                                     |
| <b>Assignee:</b>  |                       |                                     |
| <b>Category:</b>  | Map Composer/Printing |                                     |
| <b>Affected QGIS version:</b>   | 2.0.1                 | <b>Regression?:</b> No              |
| <b>Operating System:</b>  |                       | <b>Easy fix?:</b> No                |
| <b>Pull Request or Patch supplied:</b>  | No                    | <b>Resolution:</b>                  |
| <b>Crashes QGIS or corrupts data:</b>   | No                    | <b>Copied to github as #:</b> 17627 |
| <b>Description</b>  |                       |                                     |
| <p>Saving a project with a composer map in a composer results in a loss of precision in the extents. When the project is reloaded the extents are changed which changes the scale resulting in incorrect maps.</p> <p>Example Extent:</p> <p>385683.117</p> <p>Saved as:</p> <p>385683</p> <p>This seems to be caused by using QString::number when saving the extents. Using QString::number(extent, "g", 10) saves the correct extents.</p> |                       |                                     |

Associated revisions

Revision e614a095 - 2013-10-30 12:06 AM - Nathan Woodrow

Save precision correctly for composer map. Fix #8963

History

#1 - 2013-10-29 04:06 PM - Anonymous

- Status changed from Open to Closed

Fixed in changeset commit:"e614a0953e1bffc4803ca2f7f045086c27b5b43f".