QGIS Application - Feature request #8884
Symbol too small in legend when map units are used

2013-10-17 03:28 AM - Vincent Picavet

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	Map Legend			
Pull Request or Patch supplied:	No		**Resolution:**	duplicate
Easy fix?:	No		**Copied to github as #:**	17563

Description

When a symbol is defined with map units, it is sometimes shown in the legend at a very small scale, preventing to see the details.

If millimeters are used for symbol size, it is displayed in the legend at the right size.

A solution could be to used map units for the symbol display on the map, but fixed size for the symbol in the legend.

Subtasks:

Bug report # 10049: toc: point symbols not visible if in map units	**Rejected**

History

#1 - 2014-04-15 05:56 AM - luca76 -

Confirmed.

If I use millimeters, the symbols are visible, but when I use map-units they are just too small to see (even with a EYEGLASS :-))

#2 - 2016-07-01 02:18 AM - michele zanolli

- File legenda.jpg added

The problem still persists...

And in QGIS 2.14, if you use -->Categorized<-- style and map units for size of point/svg symbols, the size of the symbol in the layer legend is totally out of control (see attached image)

#3 - 2016-07-01 02:29 AM - R. R.

See also:

#14850 'Layers Panel' - Symbol size depends on zoom level

#13779 symbols not correctly clipped in map legend

#4 - 2016-07-01 02:38 AM - michele zanolli

Thanks, I think that we can mark this ticket as duplicated (even if older)

#5 - 2016-07-11 11:14 PM - Nyall Dawson

- Resolution set to duplicate

- Status changed from Open to Closed

Files

legenda.jpg	265 KB	2016-07-01	michele zanolli