

QGIS Application - Bug report #8745

Size always 1.00, Rotation always 0° in Symbol Selector

2013-10-01 01:14 PM - Johannes Kroeger

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:		
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution: invalid
Crashes QGIS or corrupts data:		Copied to github as #: 17458
Description		
<p>QGIS version 2.1.0-Master</p> <p>QGIS code revision 968c321</p> <p>on Linux</p> <p>Whenever I change the size of a point feature (have not tried lines or polygons) and re-open the dialog in which I did it (it is at different places, sometimes called Symbol Selector), the size is shown as "1.00". This also affects the Rotation in the same way, it is always shown as "0°".</p> <p>If I enter a different value and hit OK, that value is correctly used for everything else.</p> <p>See the attached screenshot for the dialog I mean. I am not sure what to call it.</p>		

History

- #1 - 2013-10-02 12:45 AM - Giovanni Manghi
- Resolution set to invalid
  - Status changed from Open to Closed

you see the right values if you select "simple marker". The values in marker allows you to resize/rotate/etc a symbol made of >1 symbol layers.

#2 - 2013-10-02 02:33 AM - Johannes Kroeger

Oh I see, thanks! That is not clear or intuitive at all. Maybe label that panel "Apply to affected markers" or something?

#3 - 2013-10-02 05:05 AM - Giovanni Manghi

Johannes Kroeger wrote:

Oh I see, thanks! That is not clear or intuitive at all. Maybe label that panel "Apply to affected markers" or something?

I agree, please make your proposal in the users or developers mailing list.

Files

pointsize1.00.png	24.9 KB	2013-10-01	Johannes Kroeger
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