# QGIS Application - Bug report #8493
# "Save as Image" defaults to archaic media type

2013-08-21 07:15 AM - Aren Cambre

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|---|---|---|---|
| **Status:** | Closed | | |
| **Priority:** | Normal | | |
| **Assignee:** | | | |
| **Category:** | GUI | | |
| **Affected QGIS version:** | master | **Regression?:** | No |
| **Operating System:** | | **Easy fix?:** | No |
| **Pull Request or Patch supplied:** | | **Resolution:** | |
| **Crashes QGIS or corrupts data:** | No | **Copied to github as #:** | 17257 |

### Description

If I do **File** > **Save as Image**, the default is BMP, an archaic media type that generally should only be used when modern alternatives don't work.

Could PNG be the default instead? For a general purpose raster image intended for non-GIS software (e.g., image editing, documents, printing, etc.), PNG seems like the best option. PNG is an open standard and, except where compression is needed, is generally the standard general purpose raster image type for modern applications.

## Associated revisions

### Revision 1e936df8 - 2015-01-26 11:08 PM - Michael Kirk

Saving map defaults to PNG instead of BMP

This only affects a user the first time they save a map as an image.
Afterwards their preference is saved.

FIXES: #8493

### Revision 6dd42cae - 2015-01-27 04:14 AM - Nathan Woodrow

Merge pull request #1864 from michaelkirk/feature/export-png-first-8493

[fixes #8493] "Save as Image" defaults to PNG

## History

### #1 - 2013-08-22 03:02 AM - Andreas Neumann

+1 this bothered me since years. Not a big deal - only annoying. BMP is really the worst choice.

### #2 - 2014-01-30 11:40 PM - Paolo Cavallini

*- Target version changed from Version 2.0.0 to Future Release - High Priority*

### #3 - 2014-02-14 07:11 AM - Filipe Dias

*- Status changed from Open to Closed*

In Menu ->File -> Save image .PNG is now the default.

**#4 - 2014-02-14 08:10 AM - Richard Duivenvoorde**

*- Status changed from Closed to Reopened*

Hi Filipe from what did you conclude that .PNG is now the default?

From a fresh rebuild from now, in
Menu -> Project -> Save as Image is still defaulting to .bmp with me

Did you fix this yourself? Are we looking at the same things?

Reopening for now

**#5 - 2014-02-14 08:22 AM - Etienne Tourigny**

output format is saved in the lastSaveAsImageFilter user pref so default value has no effect once you select another one.  But the default is still BW.

**#6 - 2014-02-14 09:32 AM - Filipe Dias**

Yes, I always use .PNG so Etienne's right. Sorry for closing the ticket.

**#7 - 2014-02-14 03:10 PM - Nathan Woodrow**

*- Tag set to easy*

**#8 - 2015-01-26 07:16 PM - Nathan Woodrow**

*- Status changed from Reopened to Closed*

Fixed in changeset commit:"6dd42cae2046d1a13e3a4069b78473a0b9d818c3".