

QGIS Application - Bug report #8452

Unicode characters in plugin repository titles result in Python error

2013-08-11 06:40 PM - artfwo -

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Python plugins	
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 17221
Description		
This bug is related to #8410 but occurs under different conditions in the current daily build (git20130810). It can be reproduced by the following steps: 1. Add a valid plugin repository with some unicode characters in its title (e.g. 'ф') 2. Right-click on the repository and choose 'Only show plugins from the selected repository' The above steps result in an error message (below): An error occurred during execution of following code: <pre>pyplugin_installer.instance().setRepositoryInspectionFilter('ф')</pre> Traceback (most recent call last): <pre>File "", line 1, in File "/usr/share/qgis/python/pyplugin_installer/installer.py", line 510, in setRepositoryInspectionFilter self.reloadAndExportData() File "/usr/share/qgis/python/pyplugin_installer/installer.py", line 236, in reloadAndExportData self.fetchAvailablePlugins(reloadMode = True) File "/usr/share/qgis/python/pyplugin_installer/installer.py", line 116, in fetchAvailablePlugins for key in repositories.allEnabled(): File "/usr/share/qgis/python/pyplugin_installer/installer_data.py", line 213, in allEnabled return { self.mInspectionFilter: self.mRepositories[self.mInspectionFilter] } KeyError: '\xd1\x84'</pre>		

Associated revisions

Revision ec2992e8 - 2013-08-12 01:46 PM - Alexander Bruy

correct handling for non ASCII characters in plugin installer (fix #8452)

History

#1 - 2013-08-11 06:43 PM - artfwo -

The (same?) bug occurs when the repository is deleted.

#2 - 2013-08-12 04:47 AM - Alexander Bruy

- Status changed from Open to Closed

Fixed in changeset commit:"ec2992e8f9883b3e794c7fe95ce0d6aaa47785ef".

#3 - 2013-08-12 04:48 AM - Alexander Bruy

- *Resolution set to fixed*