QGIS Application - Bug report #84 Adding raster layer make legend items too wide

2006-04-17 03:53 AM - Redmine Admin

Status: Closed Priority: Low

Assignee: Marco Hugentobler
Category: Map Legend

Affected QGIS version:

Operating System: Linux

Pull Request or Patch supplied:

Crashes QGIS or corrupts data:

Regression?: No

Resolution: fixed

Copied to github as #: 10143

Description

- 1. Add any vector layer
- 2. Add raster layer -> this makes all items in Legend unfriendly wide
- 3. Now restart QGIS each new added layer is too wide to fit into Legend (the only way how to get them to proper width is to remove qgis.conf file)

History

#1 - 2006-04-17 03:54 AM - Redmine Admin

Note: apperas only in latest svn

#2 - 2006-04-18 01:56 AM - Marco Hugentobler

- Resolution set to fixed
- Status changed from Open to Closed

Hehe, my change to dynamically adapt the legend icon size was working to well:-) In commit:b6008580 (SVN r5300), the pixmap for raster layers are now downscaled to 20x20.

#3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted

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