

## QGIS Application - Bug report #8272

### Bad size request with a georeferenced raster

2013-07-11 01:24 PM - Hugo Mercier

<b>Status:</b>	Rejected	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Rasters	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 17075
<b>Description</b>		
<p>With some georeferenced rasters (for instance a jpeg file with a .jgw world file), visual artifacts may appear on some zoom levels.</p> <p>Steps to reproduce :</p> <ul style="list-style-type: none"><li>- load the raster found in attachment (do not forget to copy the .jgw file in the same directory)</li><li>- move it to the top left corner of the canvas, with some space not visible</li><li>- extent the canvas window until you see glitches. You can find examples in attachment also.</li></ul> <p>When these visual artifacts occur, a GDAL error is displayed on the console :</p> <p>Warning: RasterIO error1: /home/hme/Bureau/atlas/test.jpeg, band 2: Access window out of range in RasterIO(). Requested (77,626) of size 3431x1854 on raster of 3507x2480.</p> <p>Indeed there is an off-by-one size calculation somewhere in qgsgdalprovider.cpp</p> <p>The problem is apparently due to a not very well-formatted world file : some of its constants do not exhibit enough decimals (first and fourth line for instance).</p> <p>I suspect some strange rounding errors for now ...</p>		

#### History

##### #1 - 2017-05-01 01:09 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

##### #2 - 2019-01-29 01:56 PM - Hugo Mercier

- Status changed from Open to Rejected
- Description updated

Can't reproduce on 3.5. closing

#### Files

test.jpeg	358 KB	2013-07-11	Hugo Mercier
test.jgw	52 Bytes	2013-07-11	Hugo Mercier
raster_bug1.png	183 KB	2013-07-11	Hugo Mercier
raster_bug2.png	168 KB	2013-07-11	Hugo Mercier