# QGIS Application - Bug report #8265 problems with undo during editing

2013-07-11 01:58 AM - Alessandro Ciali

Status: Closed

Priority: Severe/Regression
Assignee: Jürgen Fischer
Category: Digitising

Affected QGIS version:master Regression: No Operating System: Easy fix?: No

Pull Request or Patch shapplied: Resolution:

Crashes QGIS or corrupts data: Copied to github as #: 17069

#### Description

With the latest master commit:42d57d6 if you move a node shared by two polygons (with the option topological editing) and undo the action, only one vertex is moved back to its original position, the other remain in the position where it is moved; no more undo is available. I will do further tests on digitising actions

#### Associated revisions

Revision bd245ee4 - 2013-07-11 05:43 PM - Jürgen Fischer

undo: only merge geometry changes on the feature (fixes #8265)

#### History

### #1 - 2013-07-11 03:45 AM - Giovanni Manghi

- OS version deleted (win 7)
- Operating System deleted (windows)
- Priority changed from High to Severe/Regression

Confirmed on Linux. As far as I remember is a regression.

#### #2 - 2013-07-11 08:39 AM - Jürgen Fischer

- Assignee set to Jürgen Fischer

## #3 - 2013-07-11 08:43 AM - Jürgen Fischer

- Status changed from Open to Closed

Fixed in changes et commit: "bd245ee42dba97bf21f130006c9c1c66564b464c".

2025-04-27 1/1