

QGIS Application - Bug report #8255

in edit mode changing primary key discards geometry modifications

2013-07-10 09:49 AM - Vincent Mora

Status:	Closed	
Priority:	High	
Assignee:		
Category:	Digitising	
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution:
Crashes QGIS or corrupts data:		Copied to github as #: 17059
Description		
<p>If you modify the geometry of a feature (eg move a point) and then change its primary key (with attribute table), the geometry modifications are lost.</p> <p>This is especially relevant to split features, where you may need to edit the primary key values in order to make them unique (see #7550).</p>		

Associated revisions

Revision 24b6e638 - 2015-10-14 12:03 AM - Jürgen Fischer

vector layer: update geometries first before feature id might change (fixes #8255)

Revision e9d2a0ed - 2015-11-26 08:32 PM - Jürgen Fischer

vector layer: update geometries first before feature id might change (fixes #8255)

(backported from commit 24b6e63)

History

#1 - 2014-06-21 05:46 AM - Jürgen Fischer

- Category set to Vectors
- Subject changed from in edition mode changing primary key discards geometry modifications to in edit mode changing primary key discards geometry modifications

#2 - 2014-06-21 05:46 AM - Jürgen Fischer

- Priority changed from Normal to High

#3 - 2014-11-03 02:09 PM - Giovanni Manghi

- Category changed from Vectors to Digitising

(amazingly) I can confirm this issue, and is not a regression but something that affects qgis since long ago... (tested down until 1.7.4)...

#4 - 2015-10-13 03:04 PM - Jürgen Fischer

- Status changed from Open to Closed

Fixed in changeset commit:"24b6e6387ec7b78ad87121bd19e4e30872feff6f".