

QGIS Application - Bug report #7738
big symbology regression: centroid fill `_always_` renders using map units, even when millimeters is explicitly set

2013-04-29 08:03 PM - Mathieu Pellerin - nIRV

Status:	Closed	
Priority:	Severe/Regression	
Assignee:	Marco Hugentobler	
Category:	Symbology	
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution:
Crashes QGIS or corrupts data:		Copied to github as #: 16644
Description		
Just spotted another regression with symbology: centroid fill <i>always</i> renders using map units, even when millimeters is explicitly set.		
Steps to reproduce:		
1. Load any polygon shapefile onto a new project		
2. Open the layer properties window, go to the style section		
3. Add a new symbol layer, set it to centroid fill		
4. Click on the simple marker sub-item		
5. Open the unit drop-down list and set it to millimeters		
6. Apply style change, and go back to map canvas		
5. Zoom in and out		
When zooming in and out, you'll notice the centroid marker changes size. This should not happen as we've set unit to millimeters, yet rendering disregards the user style setting and always renders using map units.		

History

#1 - 2013-05-02 10:40 AM - Giovanni Manghi

confirmed here

#2 - 2013-05-06 05:42 AM - Marco Hugentobler

- Assignee set to Marco Hugentobler

#3 - 2013-05-06 08:48 PM - Marco Hugentobler

- Status changed from Open to Closed

Fixed in c5142dab2048f3b06207f79e5e5aed012a818697

#4 - 2013-05-06 09:01 PM - Mathieu Pellerin - nIRV

Thanks Marco.