

## QGIS Application - Bug report #7731

### Allowing 1% deviation in pixels in QgsCompositionChecker is too generous

2013-04-29 03:21 AM - Nyall Dawson

<b>Status:</b>	Closed	
<b>Priority:</b>	Severe/Regression	
<b>Assignee:</b>		
<b>Category:</b>		
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 16639
<b>Description</b>		
<p>This threshold is currently too high -- tests are passing which should be failing (eg, composerscalebar_doublebox, composerscalebar_singlebox, composermap_grid).</p> <p>By my testing a threshold of 0.1% would be more appropriate.</p>		

#### Associated revisions

Revision ff7aaba3 - 2013-07-13 09:11 PM - Jürgen Fischer

make QgsCompositionChecker less forgiving and readd a svg used in tests (fixes #7731)

#### History

#1 - 2013-05-05 02:20 PM - Nyall Dawson

- Priority changed from Normal to Severe/Regression

#2 - 2013-06-02 08:01 PM - Mathieu Pellerin - nIRV

Any movement on this Nyall? Should this be considered as blocking 2.0?

#3 - 2013-07-13 12:12 PM - Jürgen Fischer

- Status changed from Open to Closed

Fixed in changeset commit:"ff7aaba3231b8dabf89102ccb1e03ba10547c566".