

## QGIS Application - Bug report #7384

### Topological editing misbehaving

2013-03-17 12:20 PM - Paolo Cavallini

<b>Status:</b>	Closed	
<b>Priority:</b>	Severe/Regression	
<b>Assignee:</b>		
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> worksforme
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 16356
<b>Description</b>		
Enabling topological editing does not work for all points (logic unclear).		

#### History

##### #1 - 2013-03-17 12:43 PM - Giovanni Manghi

- Target version set to Version 2.0.0
- Priority changed from Normal to Severe/Regression

seems a regression.

##### #2 - 2013-03-20 07:51 AM - John Sankey

I have this too - Mac OSX 10.6.8 QGIS 1.8.0

##### #3 - 2013-06-23 02:01 AM - Nathan Woodrow

Seems to work fine here. Could you add some more details.

##### #4 - 2013-06-24 02:16 AM - Paolo Cavallini

- Resolution set to worksforme
- Status changed from Open to Closed

Checked with current master, seems to work fine.  
Sorry for the noise.