

## QGIS Application - Bug report #6783

### New vertex added onto shared boundary (topologically correct) is attributed to one polygon only

2012-11-29 02:48 AM - paolo prosperi

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 15932
<b>Description</b>		
<p>When editing a polygon layer with adjacent polygons sharing boundaries (topology correct), if a new vertex is added this is not shared (topologically incorrect) but attributed to the selected polygon only.</p> <p>I'm working on MS Vista Home with Qgis 1.8.0.</p>		

#### History

##### #1 - 2012-12-29 01:13 AM - Giovanni Manghi

- Status changed from Open to Feedback

did you enabled the "pseudo toopology editing" checkbox in the snapping options panel?

##### #2 - 2013-02-01 07:57 AM - paolo prosperi

Yes, I did enable the "pseudo topology editing" checkbox.

##### #3 - 2014-06-21 04:15 AM - Jürgen Fischer

- Status changed from Feedback to Open

- Category set to Digitising

##### #4 - 2014-06-21 08:22 AM - Giovanni Manghi

- Resolution set to fixed/implemented

- Status changed from Open to Closed

works as expected on qgis master.