## QGIS Application - Bug report #6604 scale dependent visibility not included in style

2012-11-02 01:23 AM - leolami -

When I set a scale dep	endent visibility for a layer (vector or ra	ster) and I save the style this I the copy and past style fund	
Description			
Pull Request or Patch sumplied: Crashes QGIS or corruptes data:		Copied to github as #: 15793	
		<b>Resolution:</b>	fixed/implemented
Operating System:	Linux (Ubuntu) and Windows	Easy fix?:	No
Affected QGIS version:master		<b>Regression?:</b>	No
Category:	Symbology		
Assignee:			
Priority:	Normal		
Status:	Closed		

Best regards Leonardo Lami

## History

## #1 - 2013-01-31 07:13 AM - Bjoern Hoefling

This also applies to scale-dependent labeling. Workaround:

If you manually edit the style and add for example:

<qgis version="1.8.0-Lisboa" minimumScale="0" maximumScale="1e+08" minLabelScale="0" maxLabelScale="200000"
scaleBasedLabelVisibilityFlag="1">

then the scale-dependent labeling is loaded and works fine.

But if you save it again, minLabelScale, maxLabelScale and scaleBasedLabelVisibility are removed from the style file.

## #2 - 2015-11-13 07:52 AM - Médéric RIBREUX

- Resolution set to fixed/implemented
- % Done changed from 0 to 100
- Status changed from Open to Closed

Hello, bug triage ...

on QGIS 2.13, scale dependent visibility is now correctly saved into the .qml file. It is also correctly applied when loaded on a layer.

For labels, there is issue #13667. As the bug was initially talking about scale dependent visibility, I am closing it...