QGIS Application - Feature request #6436 gdal_rasterize GUI does not include the "-burn" option

2012-09-30 02:15 AM - Micha Silver

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	Processing/GDAL			
Pull Request or Patch supplied:		Resolution:	fixed/implemented	
Easy fix?:	No	Copied to github as #: 15677		
Description				

The gdal_rasterize command line utility allows for an option "-burn <value>" which sets all raster pixel values to a static value. This option does not exist in the GDALTools GUI for gdal_rasterize. In the GUI you can only choose an attrib column from the vector to obtain raster values.

History

#1 - 2012-10-01 03:17 AM - Giovanni Manghi

- Assignee set to Giuseppe Sucameli

- Target version changed from Version 1.8.0 to Version 2.0.0

#2 - 2012-10-01 11:29 AM - Lorenzo Masini

The manpage of gdal_rasterize says about the -burn option:

-burn value:

A fixed value to burn into a band for all objects. A list of -burn options can be supplied, one per band being written to.

The gui doesn't permit to set the band, so gdal_rasterize assume band 1.

Is it correct to permit only one value for burn (the burn value for band 1)?

#3 - 2012-10-01 11:30 AM - Lorenzo Masini

- Assignee changed from Giuseppe Sucameli to Lorenzo Masini

#4 - 2012-10-01 11:30 PM - Paolo Cavallini

IMHO yes

#5 - 2012-12-30 10:07 AM - Giovanni Manghi

- Assignee changed from Lorenzo Masini to Giuseppe Sucameli

#6 - 2012-12-31 01:23 AM - Paolo Cavallini

- Assignee changed from Giuseppe Sucameli to anonymous -

#7 - 2014-06-28 07:42 AM - Jürgen Fischer

- Target version changed from Version 2.0.0 to Future Release - Lower Priority

#8 - 2014-06-29 10:09 AM - Jürgen Fischer

- Assignee deleted (anonymous -)

#9 - 2016-01-20 01:58 AM - Médéric RIBREUX

- Category changed from GDAL Tools to Processing/GDAL
- Tag set to easy

Hello, bug triage ...

still true for QGIS 2.13 master on both fTools and Processing GDAL. Like suggested, we only need to add an option for band 1 only in <u>python/plugins/processing/algs/gdal/rasterize.py</u>

I think this is easy to fix and this feature request merits the 'easy' tag...

#10 - 2017-05-01 12:48 AM - Giovanni Manghi

- Easy fix? set to No

#11 - 2018-02-02 09:02 AM - Alexander Bruy

- Status changed from Open to Closed
- Resolution set to fixed/implemented

Fixed in master. Please reopen if necessary.