QGIS Application - Bug report #6343
(master) size of point symbols is not retained in "symbol selector"

2012-09-14 12:57 PM - Giovanni Manghi

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	GUI			
Affected QGIS version:	master	**Regression?:**	No	
Operating System:		**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	fixed/implemented	
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	15622	

Description

This affect only qgis master:

- add a point vector layer

- make a categorized symbology

- open the symbol selector dialog and change the symbol size of one class

- repeat for other classes

- click apply, sizes are correctly applied

- open again the symbol selector dialog for one class, the size is "1.0" instead of the one previously choosed (nevertheless the symbol is rendered with the previously selected size)

History

#1 - 2012-09-17 12:05 AM - Giovanni Manghi

- Priority changed from High to Severe/Regression

- Category changed from 83 to GUI

#2 - 2012-09-19 09:43 AM - Vincent Picavet

Same here.
Note that subcomponents of the symbol keep the right size (so it's rendered ok), but the main component size is reset to 1.0.

#3 - 2012-10-03 05:02 PM - Giuseppe Sucameli

- Priority changed from Severe/Regression to Normal

This is not a blocker issue.

Maybe the user that doesn't understand why values he set changes, though the displayed symbols (both in map and preview) have a correct size.

#4 - 2014-06-12 02:29 AM - Giovanni Manghi

- Resolution set to fixed/implemented

- Status changed from Open to Closed