QGIS Application - Bug report #6240 Editing: Delete last Vertex crashes QGIS

2012-08-22 04:50 AM - bjpfei -

Status: Closed Priority: High

Assignee:

Category: Digitising

Affected QGIS version: 1.8.0Regression?:NoOperating System:UbuntuEasy fix?:No

Pull Request or Patch supplied: Resolution:

Crashes QGIS or corruptesdata: Copied to github as #: 15548

Description

When editing a polygon deleting the last vertex crashes QGIS when you delete another vertex.

- 1.) Start editing a polygon layer.
- 2.) Search the last vertex of the polygon and delete it.
- 3.) After deleting the vertex it's still visible (see Attachment)
- 4.) Delete another vertex.
- 5.) QGIS crashes

You can prevent QGIS from crashing when you click another tool (like zoom) before deleting the next vertex. Here is the output of QGIS stacktrace.

_Fatal: ASSERT: "!mChangingGeometry" in file /usr/local/src/Quantum-GIS-1.8/src/app/nodetool/qgsselectedfeature.cpp, line 125 Stacktrace (run through c++filt):

/usr/local/qgis-1.8/bin/qgis(myMessageOutput(QtMsgType, char const*)+0x1a7)[0x52e3de]

/usr/lib/libQtCore.so.4(qt_message_output(QtMsgType, char const*)+0x1e)[0x7f7a34dbe7ee]

/usr/lib/libQtCore.so.4(+0x71a22)[0x7f7a34dbea22]

/usr/lib/libQtCore.so.4(qFatal(char const*, ...)+0x95)[0x7f7a34dbebd5]

/usr/local/qgis-1.8/bin/qgis(QgsSelectedFeature::beginGeometryChange()+0x31)[0x67bd1d]

/usr/local/qgis-1.8/bin/qgis(QgsSelectedFeature::deleteSelectedVertexes()+0x23d)[0x67c853]

/usr/local/qgis-1.8/bin/qgis(QgsMapToolNodeTool::keyReleaseEvent(QKeyEvent*)+0x72)[0x679552]

/usr/local/ggis-1.8/lib/libqgis gui.so.1.8.0(QgsMapCanvas::keyReleaseEvent(QKeyEvent*)+0xda)[0x7f7a35a855b4]

/usr/lib/libQtGui.so.4(QWidget::event(QEvent*)+0x7b7)[0x7f7a342ca347]

/usr/lib/libQtGui.so.4(QFrame::event(QEvent*)+0x26)[0x7f7a346714e6]

/usr/lib/libQtGui.so.4(QAbstractScrollArea::event(QEvent*)+0xbb)[0x7f7a346fc8ab]

/usr/lib/libQtGui.so.4(QApplicationPrivate::notify_helper(QObject*, QEvent*)+0xac)[0x7f7a3427422c]

/usr/lib/libQtGui.so.4(QApplication::notify(QObject*, QEvent*)+0x1915)[0x7f7a3427bec5]

/usr/local/qgis-1.8/lib/libqgis_core.so.1.8.0(QgsApplication::notify(QObject*, QEvent*)+0xac)[0x7f7a35ff5e2a]

/usr/lib/libQtCore.so.4(QCoreApplication::notifyInternal(QObject*, QEvent*)+0x8c)[0x7f7a34ebb06c]

/usr/lib/libQtGui.so.4(+0x26916a)[0x7f7a3431f16a]

/usr/lib/libQtGui.so.4(+0x26b6f0)[0x7f7a343216f0]

/usr/lib/libQtGui.so.4(QApplication::x11ProcessEvent(XEvent*)+0x864)[0x7f7a342f8904]

/usr/lib/libQtGui.so.4(+0x26e882)[0x7f7a34324882]

/lib/libglib-2.0.so.0(g_main_context_dispatch+0x1f2)[0x7f7a2ca088c2]

/lib/libglib-2.0.so.0(+0x42748)[0x7f7a2ca0c748]

/lib/libglib-2.0.so.0(g_main_context_iteration+0x6c)[0x7f7a2ca0c8fc]

/usr/lib/libQtGui.so.4(+0x26e46e)[0x7f7a3432446e]

/usr/lib/libQtCore.so. 4 (QEventLoop::processEvents(QFlags<QEventLoop::ProcessEventsFlag>) + 0x32) [0x7f7a34eb9992] + 0x32 (QEventLoop::processEvents(QFlags<QEventLoop::ProcessEventsFlag>) + 0x32) [0x7f7a34eb9992] + 0x32 (QEventLoop::processEventsFlag>) + 0x32 (QEventLoop::processEventSPlag>) + 0x32 (QEventLoop::processEventSPlag>) + 0x32 (QEventLoop::processEventSPlag>) + 0x32 (QE

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/usr/lib/libQtCore.so. 4 (QEventLoop::exec(QFlags<QEventLoop::ProcessEventsFlag>) + 0xdc) [0x7f7a34eb9d6c] + 0xdc + 0xd

/usr/lib/libQtCore.so.4 (QCoreApplication::exec() + 0xbb) [0x7f7a34ebdaab]

/usr/local/qgis-1.8/bin/qgis(main+0x2430)[0x53083c]

/lib/libc.so.6(__libc_start_main+0xfd)[0x7f7a324cac4d]

/usr/local/qgis-1.8/bin/qgis[0x52df79]

/usr/local/qgis_devel/bin/qgis: Zeile 2: 30487 Abgebrochen /usr/local/qgis-1.8/bin/qgis_

Associated revisions

Revision f3acfda5 - 2012-10-04 02:18 PM - Jürgen Fischer

fix #6240

History

#1 - 2012-08-23 03:19 AM - Giovanni Manghi

- Status changed from Open to Feedback
- Operating System changed from Ubuntu Server to Ubuntu

Is this a regression (it used to work in 1.7.4?)?

#2 - 2012-08-23 07:03 AM - bjpfei -

I think so.

Tested it in our old 1.7.4 version and in Code Version commit:1fcfde2 and it worked.

#3 - 2012-08-23 10:49 AM - Giovanni Manghi

bjpfei - wrote:

Code Version 1fcfde2 and it worked.

do you mean that in qgis master it works correctly?

#4 - 2012-08-24 12:28 AM - bjpfei -

I don't know if it works correctly in master.

commit:1fcfde2 is not an actual version of master.It is an old version of master - a 1.8rc which we compiled in spring.

#5 - 2012-08-24 02:13 AM - Giovanni Manghi

- Target version changed from Version 1.8.0 to Version 2.0.0

bjpfei - wrote:

I don't know if it works correctly in master.

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can you give it a try? under Windows you can use osgeo4w.

If it is a regression we must tag this ticket as blocker. If it is a regression and meanwhile it was fixed in master then we should close this ticket as fixed. Thanks in advance.

#6 - 2012-09-10 08:28 AM - bjpfei -

Sorry we can't test this on actual version of master at the moment.

Does anybody else has the chance to test it?

Thanks in advance

#7 - 2012-10-04 02:31 AM - cmoe -

Just tested on commit:777ce59 under ubuntu12.04: After deleting the last vertex, the marker is still visible, but Qgis doesn't crash anymore.

regards

cmoe

#8 - 2012-10-04 02:40 AM - cmoe -

Just an update: It will crash, if press delete on the time the already deleted vertex is still marked.

- 1.) Start editing a polygon layer.
- 2.) Search the last vertex of the polygon (it will be marked blud) and delete it.
- 3.) The blue marker still exists, but the polygon shape will be whithout this vertex.
- 4.) Now press delete to get rid of the needless blue marker
- 5.) Qgis crashes!

regards Cédric

#9 - 2012-10-04 05:18 AM - Jürgen Fischer

- Status changed from Feedback to Closed

Fixed in changeset commit:"f3acfda57b5aeb0008dd37ffaacd60e94ec20b26".

Files

delete_last_vertex.png 312 KB 2012-08-22 bjpfei -

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