QGIS Application - Feature request #6239 Get username and password from qgis environment

2012-08-22 04:01 AM - cremat0rio -

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:				
Pull Request or Patch supplied:		R	Resolution:	invalid
Easy fix?:	No	C	Copied to github as #:	15547
Description				
I'm trying to get th	is code to work:			
dbConnection (an Data Cauraal IDI/ifaaa aatiu	aver() date Dravidar()	() data Courced Iri())	
	QgsDataSourceURI(iface.activ	ayer().uataProvider()	().0ata50010001())	
	se.addDatabase("QPSQL")			
	dbConnection.host())			
db.setDatabaseName(dbConnection.database())				
db.setUserName(dbConnection.username())				
	dbConnection.password())			
db.setPort(int(db0	Connection.port()))			
but the problem is	that this uses the data on the	gs file, and not the er	nvironment one.	
The username and password are grabber from the .qgs project file, but we would like to get it from the environment (because we don't				
whant to put this sensitive data on the .qgs file).				
Is there any way t	o get this from the environmen	(From the data that t	the user typed when the	project loads)
Best regards.				

History

#1 - 2012-08-22 04:07 AM - Nathan Woodrow

- Resolution set to invalid
- Status changed from Open to Closed

This is not really a bug and should be posted on the mailing list.

#2 - 2012-08-22 04:17 AM - cremat0rio -

I've defined as a feature request. As there seems to be no class to do this.

#3 - 2012-08-22 04:26 AM - Nathan Woodrow

Sorry I might have been a bit fast on the close.

Can't you use:

import getpass

I'm not even sure if you can gepassword via something like that, or it would be just as much a risk.

#4 - 2012-08-22 04:36 AM - Jürgen Fischer

checkout <u>QgsCredentials</u> (example usage: <u>ggspostgresconn.cpp:172</u>)

#5 - 2012-08-24 07:34 AM - cremat0rio -

getpass.getuser() -> works, getting the username getpass.getpass() -> blocks qgis (<u>http://docs.python.org/library/getpass.html</u> says it will get pass from stdin)

QgsCredentials (QgsCredentialDialog) seams to ask the user for his password, which has already been done when the project opened. Isn't there a way to get those already gotten credentials?