# QGIS Application - Bug report #6232 Postgis add layer dialog: Cancel slow operations

2012-08-21 12:27 AM - Matthias Kuhn

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	Data Provider/PostGIS			
Affected QGIS version:master		<b>Regression?:</b>	No	
Operating System:		Easy fix?:	No	
Pull Request or Patch swapplied:		Resolution:	fixed	
Crashes QGIS or corru <b>pits</b> data:		Copied to github a	Copied to github as #: 15541	
Description	•	1 3		

# Description

When I click on "Add postgis layer" and select a database and click "Connect", all the schemes appear pretty fast and I can select a table (in ~2s). To fully "load" the database (i.e. when the text of the button "Stop" changes to "Connect" and the button "Add" is enabled) it takes much longer (>20s). I don't know, what information is loaded in the additional time.

There are a number of problems with this associated here: Problems:

- Why am I not allowed to select a table, although QGIS already knows its name and primary key?

- If I click "Close" before the database is fully "loaded", it still waits for this time to pass, before allowing me any further action on the UI. (Making the application appear slow and unresponsive)

- If I click "Close" before the database is fully "loaded", the cursor does not turn back from hourglass to pointer. This indicates to me that I should not continue my work, although you can continue to work after this timeout has passed. Questions:

- What could it be, that the dialog is waiting for this long time and is it necessary to wait for this?
- If the user hits "Close" can this process be stopped immediately (let's say within max. 3s)?
- Can the ongoing process be forced to the background? (It's a thread that QgsPgSourceSelect waits for in its destructor.)
- If the above can not be accomplished, I think at least we should:
  - keep the select dialog open until the operation finished. So the user knows, what he is waiting for.
  - reset the cursor to it's default state when the operation completed

# History

### #1 - 2012-08-21 02:25 AM - Jürgen Fischer

What could it be, that the dialog is waiting for this long time and is it necessary to wait for this?

If your geometry type and srids are not fully - either because it's not in geometry\_columns or not listed with a point, line or polygon type in geometry\_columns, QGIS needs to find which geometry types and srids are available.

If the user hits "Close" can this process be stopped immediately (let's say within max. 3s)?

If you close the detection thread is notified to not run any more queries - but as the queries are blocking (that's why there is a thread) the thread can only react on that once the running query finishes.

Can the ongoing process be forced to the background? (It's a thread that QgsPgSourceSelect waits for in its destructor.)

Not sure. That might into race conditions.

#### #2 - 2012-08-21 04:33 AM - Matthias Kuhn

If your geometry type and srids are not fully - either because it's not in geometry\_columns or not listed with a point, line or polygon type in geometry\_columns, QGIS needs to find which geometry types and srids are available.

Yes, we have a couple of views here that have not yet been inserted into the geometry\_columns. As far as I can see, there is no way to add them automated (http://postgis.org/documentation/manual-1.5/Probe Geometry Columns.html states it does not scan for views)

So maybe in addition to this bug there should be a feature request, to

a) only scan for geometry\_columns once a schema has been opened

b) ask the user if he really wants to scan for this (on bigger databases this can easily take a couple of minutes)

c) inform the user, how this can be improved and maybe even offer the possibility to add the missing entries.

Concerning the cancellation of a request. I've looked at the PG docs and found the method PQcancel. I've never worked with this lib but this method looks promising to me and should be thread-safe. I think there is no reason to let the query complete, as the result will be discarded anyway?

#### #3 - 2012-08-21 04:55 AM - Jürgen Fischer

Matthias Kuhn wrote:

So maybe in addition to this bug there should be a feature request, to a) only scan for geometry\_columns once a schema has been opened

That only helps if you have multiple schemas and even then a single schema might be enough to show the same behaviour.

b) ask the user if he really wants to scan for this (on bigger databases this can easily take a couple of minutes)

You can already setup your connection that way - and use check "use estimated metadata", which should help a lot, if you're dealing with large databases.

c) inform the user, how this can be improved and maybe even offer the possibility to add the missing entries.

In PostGIS 2.0 geometry\_columns isn't a table anymore anyway.

Concerning the cancellation of a request. I've looked at the PG docs and found the method PQcancel. I've never worked with this lib but this method looks promising to me and should be thread-safe. I think there is no reason to let the query complete, as the result will be discarded anyway?

Good point. I'll take a look at that.

#### #4 - 2012-08-21 05:22 AM - Matthias Kuhn

Jürgen Fischer wrote:

Matthias Kuhn wrote:

That only helps if you have multiple schemas and even then a single schema might be enough to show the same behaviour.

True. It's probably the wrong approach.

You can already setup your connection that way - and use check "use estimated metadata", which should help a lot, if you're dealing with large database.

Yes, I've just been told about this possibility. It's just not too intuitive. I wouldn't know if I didn't have somebody to tell me. I still think it would be a good idea to print some information next to the affected tables/views and tell the user, what the problem is, and what can be done about it. A yellow warning triangle and a popup with a short explanation would be good.

In PostGIS 2.0 geometry\_columns isn't a table anymore anyway.

So this problem is solved there by design? I wonder how many people are still using PG 1.x and when everybody will have updated?

Good point. I'll take a look at that.

Great

#### #5 - 2012-08-21 05:45 AM - Jürgen Fischer

Matthias Kuhn wrote:

Good point. I'll take a look at that.

Great

implemented in commit:b6760ce1d4

# #6 - 2012-08-22 05:33 AM - Matthias Kuhn

- Status changed from Open to Closed
- Resolution set to fixed

Perfect. Works like a charm.

I'll mark this closed as the issue in the title is fixed.

#### #7 - 2012-09-19 04:00 AM - hamish -

Hi,

just as a point of info for anyone in the same situation as me:

I had to change the geometry\_columns type to MULTILINESTRING instead of LINE, otherwise it just got stuck on "Detecting..." forever (or at least >10 minutes, when I canceled it). POINTS was fine as POINTS, I haven't needed to try POLYGON vs. MULTIPOLYGON but perhaps there are similar issues there.

Thanks for the tip, connecting to the PostGIS db (and/or going into the Query Builder) now takes 2 seconds instead of 4 minutes for these large datasets, even without turning on the 'estimate table metadata' tick box in the server settings (glad to know about that trick too).

regards, Hamish

# #8 - 2012-09-19 05:34 AM - Jürgen Fischer

hamish - wrote:

I had to change the geometry\_columns type to MULTILINESTRING instead of LINE,

Was that originally LINE or LINESTRING?