

QGIS Application - Feature request #5833

Freeze display scale when zooming in

2012-06-20 07:10 AM - Olivier redlead

Status:	Closed	Resolution: fixed/implemented Copied to github as #: 15308
Priority:	Normal	
Assignee:		
Category:	Map Canvas	
Pull Request or Patch supplied:	Yes	
Easy fix?:	No	
Description		
<p>Hi !</p> <p>When I zoom in in the map canvas, the display scale adapts to the new map extent, so that all the lines and symbols weight corresponds to the screen display. This works perfectly and is nice.</p> <p>However, it would be very useful to also be able to "lock" the display scale to a particular scale, so that when you zoom in, all the lines and symbols become thicker.</p> <p>Same effect as a magnifying glass on a map : very useful to check the details of your map !</p> <p>It would easily integrate into the UI just besides the scale.</p> <p>I know it is possible to define thicknesses in map units instead of paper units, but then, when you want to change the scale of your map, you have to change all your lines and symbols settings.</p> <p>Thanks for all the great work ;)</p> <p>Olivier</p>		

History

- #1 - 2012-09-04 12:06 PM - Paolo Cavallini
- Target version set to Version 2.0.0
- #2 - 2012-10-06 02:19 AM - Pirmin Kalberer
- Target version changed from Version 2.0.0 to Future Release - Nice to have
- #3 - 2016-10-03 05:27 PM - Nyal Dawson
- Resolution set to fixed/implemented
- Status changed from Open to Closed

Implemented in 2.16

Files

mockup.png	12 KB	2012-06-20	Olivier redlead
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