QGIS Application - Bug report #5831
Qgis very slow on selecting/identifing polygons with lots of vertices

2012-06-20 04:12 AM - Pietro Rossin

Status:	Closed			
Priority:	High			
Assignee:				
Category:				
Affected QGIS version:	1.8.0	**Regression?:**	No	
Operating System:		**Easy fix?:**	No	
Pull Request or Patch supplied:	No	**Resolution:**	duplicate	
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	15306	

Description

Hi all

Qgis version 1.8 and master (480c860) on my desktop (xp 32bit) get very slow when a polygon with lots of vertices is selected or identified (with the "i" key) (It was the same with 1.7.4, I just upgraded).

To select/identify a complex polygon (shp file)it takes a lot of time and after the selection Qgis slows down a lot. No other action can be done before unselecting it, otherwise qgis hangs and I have to force quit it.

If the polygon with lots of vertices is unselected then qgis resumes its speed.

It happens only with complex polygons, because if I select/ident. a simpler polygon coming from the same shp file qgis works perfect.

I saw that a similar problem was with the edit vertices funcion and it was solved, I don't know if this issue is known.

Thanks for your work

Pietro

History

#1 - 2012-06-20 04:14 AM - Giovanni Manghi

- Resolution set to duplicate

- Status changed from Open to Closed

duplicate of #4819