

QGIS Application - Feature request #5725

Make v.* modules corresponding to those in GRASS plugin

2012-06-03 03:03 AM - Paolo Cavallini

Status:	Closed	
Priority:	Normal	
Assignee:	Victor Olaya	
Category:	Processing/GRASS	
Pull Request or Patch supplied:	No	Resolution: fixed/implemented
Easy fix?:	No	Copied to github as #: 15239
Description		
<p>Currently these modules are in sextante, not in the plugin:</p> <p>v.class v.info v.in.wfs v.lidar.correction v.lidar.edgedetection v.lidar.growing v.qcount v.surf.rst.cvdev v.to.3d v.vol.rst</p> <p>The following are in the plugin, not in sextante:</p> <p>v.centroids v.kernel v.mcp All net modules: v.net.alloc, v.net.iso, v.net.nodes, v.net.path, v.net, v.net.salesman, v.net.steiner, v.net.visibility v.to.rast3 v.what.rast v.what.vect</p> <p>Please help us defining which ones should be added.</p> <p>The following have a different arrangement:</p> <p>v.extract> v.extract.list, v.extract.where (in the plugin, WHERE is automatically filled with features selected from the QGIS canvas, an useful feature) v.extrude> v.extrude.attr, v.extrude.fixed v.reclass> v.reclass.attr, v.reclass.file</p> <p>To be checked if it's OK.</p>		

History

#1 - 2012-07-16 08:29 AM - Alban P

Hi,

I think v.Kernel is an important module to implement for Sextante.

Currently, the only way to make a kernel density analysis is to use SDA4PP which require several R components in a specific version. Consequently, it's not really easy to install.

Best regards,

#2 - 2012-11-05 10:58 PM - Paolo Cavallini

- *Category set to 59*

#3 - 2014-10-04 11:52 AM - Giovanni Manghi

- *Project changed from 78 to QGIS Application*

- *Category deleted (59)*

#4 - 2014-10-04 11:53 AM - Giovanni Manghi

- *Category set to Processing/GRASS*

#5 - 2014-10-04 11:53 AM - Giovanni Manghi

- *Assignee set to Victor Olaya*

#6 - 2016-03-12 12:56 PM - Médéric RIBREUX

- *Status changed from Open to In Progress*

Hello,

I have made a [pull-request for this feature request...](#)

Feel free to read the PR comment (and react if I have forgotten anything) for an exhaustive review of what will be implemented for v.* algorithms...

#7 - 2016-03-12 12:56 PM - Médéric RIBREUX

- *Estimated time set to 16.00*

#8 - 2016-03-13 12:19 AM - Paolo Cavallini

Merci for your work! I have read the notes and I agree with all (also dropping v.krige).

#9 - 2016-03-28 10:29 AM - Alexander Bruy

- *Resolution set to fixed/implemented*

- *Status changed from In Progress to Closed*

Pull-request was merged