

## QGIS Application - Bug report #4740

### Assign projection loads the original raster to canvas

2012-01-04 06:55 AM - Giuseppe Sucameli

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	GDAL Tools	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 14612
<b>Description</b>		
When the "load into canvas" checkbox is checked, the "Assign projection" tool loads the input raster (and not the output one) to canvas.		

#### History

##### #1 - 2012-09-04 12:10 PM - Paolo Cavallini

- Target version set to Version 2.0.0

##### #2 - 2012-12-30 10:07 AM - Giovanni Manghi

- Assignee set to Giuseppe Sucameli

##### #3 - 2012-12-31 01:24 AM - Paolo Cavallini

- Assignee changed from Giuseppe Sucameli to anonymous -

##### #4 - 2013-07-12 03:41 PM - Jürgen Fischer

- Assignee deleted (anonymous -)

##### #5 - 2014-06-28 07:41 AM - Jürgen Fischer

- Target version changed from Version 2.0.0 to Future Release - Lower Priority

##### #6 - 2016-12-28 09:44 AM - Alexander Bruy

- Resolution set to fixed/implemented

- Status changed from Open to Closed

Should be fixed in master, where GDALTools was replaced with Processing.