

QGIS Application - Bug report #4502
Crash - QspatiaLite Upload Table - Use VirtualShape Import ON

2011-11-05 02:13 PM - Mars Sjoden

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Python plugins	
Affected QGIS version:		Regression?: No
Operating System:	Macintosh	Easy fix?: No
Pull Request or Patch supplied:		Resolution: invalid
Crashes QGIS or corrupts data:		Copied to github as #: 14425
Description		
<p>The following BUG CRASH of QGIS reports</p> <p>Using Mac OS X QGIS 1.7.1 - William Kyng.'s Frameworks (Also occurs on QGIS 1.8 Kyng.'s)</p> <p>Uploading a Medium sized shapefile to QspatiaLite</p> <p>QGIS Layer</p> <p>Use VirtualShape Import (check ON)</p> <p>- BUG CRASH does not occur when [Use VirtualShape Import] check OFF</p> <p>- Tested with William Kyng.'s latest 1.8 and same result</p>		

History

- #1 - 2011-11-12 05:51 AM - Tim Sutton
- Target version changed from Version 1.7.1 to Version 1.7.2
- #2 - 2011-11-18 08:49 AM - Giovanni Manghi
- Resolution set to invalid
- Status changed from Open to Closed

qspatialite is a 3rd party plugin. Ask the author to open a project for the plugin in this very same redmine tracker, and then file the bug there.

Files

Upload_Tables_QspatiaLite_-_Using_VirtualShape_Import-2011-11-051246 MB	2011-11-05	Mars Sjoden
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