

QGIS Application - Feature request #3921

QgsLegendGroup::insert must return a value

2006-03-24 02:03 PM - Mateusz Loskot -

Status:	Closed	
Priority:	Low	
Assignee:	Gary Sherman	
Category:	GUI	
Pull Request or Patch supplied:		Resolution: fixed
Easy fix?:	No	Copied to github as #: 13945
Description		
<p>This member function seems to be not finished, so I added my comment about that I'm not sure what value should it return:</p> <pre>bool [[QgsLegendGroup]]::insert(QgsLegendItem* theItem) {     if(theItem-&gt;type() == LEGEND_LAYER)     {         addChild(theItem);     }      // XXX - mloskot - I don't know what to return     // but this function must return a value     return true; }</pre>		

History

#1 - 2006-03-25 05:31 PM - Gary Sherman

- Resolution set to fixed
- Status changed from Open to Closed

Already fixed in HEAD

#2 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted

Files

legend-qgslegendgroup.cpp-mloskot-20060314.patch	511 Bytes	2006-03-24	Mateusz Loskot -
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