

QGIS Application - Bug report #3868

clipping raster: wrong result

2011-06-04 10:49 AM - alobo -

Status:	Closed	
Priority:	Low	
Assignee:	Giuseppe Sucameli	
Category:	GDAL Tools	
Affected QGIS version:		Regression?: No
Operating System:	All	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 13926
Description		
<p>I'm clipping an srtm90 raster using a rectangular window and the result is wrong:</p> <ol style="list-style-type: none">1. Wrong window2. The result has an additional layer with constant 255 value <p>I've put the input raster, input vector and output raster here:</p> <p>http://dl.dropbox.com/u/3180464/srtm_37_04.zip</p> <p>http://dl.dropbox.com/u/3180464/FlxPyrAOI1.zip</p> <p>http://dl.dropbox.com/u/3180464/srtm3704FP2.zip</p> <p>Please give it a look before I actually fill a bug report.</p> <p>Surprisingly, the srtm90 tile to the W gets clipped right with the same vector (except that the constant 255 band is also present).</p>		

History

#1 - 2011-09-01 04:17 AM - Giuseppe Sucameli

- Pull Request or Patch supplied set to No

| *clipping an srtm90 raster using a rectangular window*

1. Wrong window

It seems good on my Ubuntu and GDAL 1.8, probably it's due to a different GDAL version.

| *2. The result has an additional layer with constant 255 value*

This was fixed times ago.

The additional alpha band is available only when using outline, but it's optional.

#2 - 2011-09-01 04:18 AM - Giuseppe Sucameli

- Resolution set to fixed

- Status changed from Open to Closed

