

QGIS Application - Bug report #3639

Incorrect rendering of rasters at big scales

2011-03-18 03:16 PM - Goyo D

Status:	Closed	
Priority:	Low	
Assignee:	nobody -	
Category:	Rasters	
Affected QGIS version:		Regression?: No
Operating System:	Debian	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 13698
Description		
<p>When zoomed so that raster pixels are shown as big squares they are shifted. The value tool shows the correct values though. Maybe a floating point issue.</p> <p>Steps to reproduce:</p> <ol style="list-style-type: none">1. Uncompress the attached file and open the sample.qgs project.2. Zoom and pan. See how pixels change their locations with respect to the point. Some pixels become rectangles sometimes. <p>Images showing the problem are also included.</p>		

History

#1 - 2011-03-20 08:33 AM - Goyo D

- Resolution set to fixed
- Status changed from Open to Closed

It seems to be fixed in r15540M so I'm closing this bug.

Files

sample.tar.gz	25.1 KB	2011-03-18	Goyo D
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