

## QGIS Application - Bug report #3589

### raster layer handling is verry slow since qgis-dev trunk 1.7 ver. 85

2011-03-10 01:43 PM - Gerhard Spieles

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	nobody -	
<b>Category:</b>	Rasters	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	Windows	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> duplicate
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 13649
<b>Description</b>		
<p>Hi,</p> <p>I have updated from osgeo4w qgis-dev trunk 1.7 ver.81 to ver.85. on win xp.</p> <p>Since ver85, raster layer load verry slow and need amount of time while redrawing.</p> <p>Working with this slowness is not to handle.</p> <p>Thanks for a solution.</p> <p>Gerhard</p>		

#### History

##### #1 - 2011-03-10 01:51 PM - Giovanni Manghi

- Resolution set to duplicate
- Status changed from Open to Closed

duplicate of #3588

##### #2 - 2011-03-10 01:54 PM - Giovanni Manghi

probably already solved by

<https://trac.osgeo.org/qgis/changeset/15418/trunk/qgis>