

QGIS Application - Bug report #3541

New symbology duplicates categories of a spatialite layer

2011-03-03 07:33 AM - Jean-Roc Morreale

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	nobody -	
<b>Category:</b>	Symbology	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> invalid
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 13601
<b>Description</b>		
<p>Hi,</p> <p>When classifying a spatialite layer with the new symbology, some class are created twice.</p> <p>If you show the feature count, one is at 0 while the other has the right number. The style of the "real" layer can't be modified, the empty one can be modified but not applied to the canva.</p> <p>If you delete one of the layers, you can style the remaining one normally.</p> <p>This behaviour doesn't occur with the old symbology or when using the new with a shp version of the layer.</p>		

History

#1 - 2011-03-25 01:43 PM - Martin Dobias

- Resolution set to invalid
- Status changed from Open to Closed

Something is wrong with the table. When you run in sqlite command line tool:

```
SELECT DISTINCT type FROM test
```

you get duplicate entries, too. So they are not absolutely equal, that is what the database says.

Files

test.zip	248 KB	2011-03-03	Jean-Roc Morreale
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