

## QGIS Application - Feature request #3397

### Let specify icon name(s) in module xml

2011-01-09 02:38 PM - Paolo Cavallini

<b>Status:</b>	Open	<b>Resolution:</b> <b>Copied to github as #:</b> 13457
<b>Priority:</b>	Low	
<b>Assignee:</b>		
<b>Category:</b>	GRASS	
<b>Pull Request or Patch supplied:</b>	No	
<b>Easy fix?:</b>	No	
<b>Description</b>  Currently each GRASS module uses the icon(s) with the same name (and extension png or svg). It would be useful to be able to optionally specify the name of the icons to be used directly in the module. In this way we could reuse the same file for similar modules, instead of copying it as it happens now.		

### History

#### #1 - 2011-12-16 01:50 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

#### #2 - 2011-12-23 09:20 AM - Paolo Cavallini

- Pull Request or Patch supplied set to No  
- Assignee deleted (Lorenzo Masini)

#### #3 - 2012-04-15 10:10 AM - Giovanni Manghi

- Target version changed from Version 1.7.4 to Version 2.0.0

#### #4 - 2012-10-06 02:23 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

#### #5 - 2017-05-01 12:50 AM - Giovanni Manghi

- Easy fix? set to No

#### #6 - 2018-01-29 07:06 PM - Paolo Cavallini

- Description updated

Still true in QGIS3