

## QGIS Application - Bug report #3357

### Qgis always uses http cache for WMS-C with rendering caching OFF

2010-12-20 12:31 AM - luca76 -

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	Marco Hugentobler	
<b>Category:</b>	Web Services clients/WMS	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> worksforme
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 13417
<b>Description</b>		
<p>Steps to reproduce:</p> <ol style="list-style-type: none"><li>1. Turn on Rendering Caching</li><li>2. Load a WMS-C layer</li><li>3. navigate on it</li><li>4. Turn off Rendering Caching</li><li>5. Close QGIS</li><li>6. on WMS-C server, try to change the raster for that WMS-C layer</li><li>7. open QGIS, load the same WMS-C layer</li><li>8. you still see the old layer (with Rendering caching turned off)</li></ol> <p>I discovered that the old WMS-C layer is stored locally on .qgis/Cache/http</p> <p>so QGIS loads it everytime!</p>		

#### History

**#1 - 2010-12-20 12:42 AM - Jürgen Fischer**

- Resolution set to worksforme

- Status changed from Open to Closed

The render caching has nothing to do with the WMS-C caching. You can clear the cache in the options.