# QGIS Application - Feature request #3291 when digitizing, show vertexes of the layer, you catch from

2010-12-03 01:02 PM - Gerhard Spieles

Status:	Closed		
Priority:	Low		
Assignee:	nobody -		
Category:	Digitising		
Pull Request or Patch supplied:		Resolution:	fixed
Easy fix?:	No	Copied to github as #:	13351

#### Description

Hi,

a lot of thanks for the popup window to change the catching options since ver. 1.7.

When digitising objects, you do not see vertexes of the backgroundlayer, you catch from. In result, vertexes will forget and the digitised objects are not prefect.

In the window "catchingoptions", it would be goud to have an option field "show vertexes" of the layer, you catch from.

An example is in the the attached file.

Thanks for a solution.

Gerhard

### History

#### #1 - 2011-03-10 01:36 PM - Gerhard Spieles

- Resolution set to fixed
- Status changed from Open to Closed

Copy content fom ticket 2626

Hi,

thanks for your work. I have installed trunk commit:0a89f197 (SVN r15329) (trunk nr. 81). My suggestion is to optimize catching function. In the attached examples, i want to digitize a new polygon in the layer "testpolygoncadfunctions". I catch from the vertexes from the layer "Flurstuecke" The problem is, that normaly, I do not see the vertexes of the layer "Flurstuecke" (see attached picture 1). The result of the digitzed polygon is not precise.

I only see the vertexes of the layer "Flurstuecke", when I set the layer "Flurstuecke" in the edit mode. That is not good, because I dont want edit the layer "Flurstuecke". Therfore, i proposed, to add in the window "catching options" a chekbox to see the vertexes of the layer, you catch from, in my example, I want to see the vertexes of the layer "Flurstuecke".

Changed 6 days ago by gespiel

- ■attachment see\_vertexes\_layer\_catching\_from\_1.jpg\_added
- Changed 6 days ago by gespiel
- ■attachment see\_vertexes\_layer\_catching\_from\_2.jpg\_added

Changed 6 days ago by pcav ¶

You can see them if you set the other alyer as editable. If this solves for you, please close this ticket.

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## From gespiel

---> It is not the best solution to set the layer you catch from in edit mode, but i accept it and close the ticket.

## **Files**

show\_vertexes\_of\_a\_layer\_when\_catch\_from.jpg

95.4 KB

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Gerhard Spieles

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