

QGIS Application - Bug report #3238

Long name for symbols in Symbol selector should be adjusted

2010-11-19 06:14 AM - pinux -

Status: Closed	
Priority: Low	
Assignee:	
Category: Symbology	
Affected QGIS version: master	Regression?: No
Operating System: All	Easy fix?: No
Pull Request or Patch supplied: No	Resolution: fixed/implemented
Crashes QGIS or corrupts data: No	Copied to github as #: 13298
Description	
When a name of a symbol is too long, it is ugly to see the symbols in the Symbol selector or in the Style manager. See the attachment.	

History

#1 - 2011-12-16 01:55 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

#2 - 2012-04-16 06:24 AM - Paolo Cavallini

- Target version changed from Version 1.7.4 to Version 1.8.0
- Affected QGIS version set to master
- Crashes QGIS or corrupts data set to No

#3 - 2012-09-04 12:02 PM - Paolo Cavallini

- Target version changed from Version 1.8.0 to Version 2.0.0

#4 - 2014-06-28 07:38 AM - Jürgen Fischer

- Target version changed from Version 2.0.0 to Future Release - Lower Priority

#5 - 2015-11-18 08:45 AM - Médéric RIBREUX

- Pull Request or Patch supplied set to No
- Status changed from Open to Closed
- Assignee deleted (nobody -)
- % Done changed from 0 to 100
- Resolution set to fixed/implemented

Hello, bug triage...

on QGIS 2.13 (and previous versions), the style library of the Style Manager or the symbol renderer cuts the name of the style to a fixed size (about 9 characters wide but it is in pixels or screen unit).

I am closing this bug.

Files

symbol_selector.png	40.6 KB	2010-11-19	pinux -
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