

QGIS Application - Bug report #3238

Long name for symbols in Symbol selector should be adjusted

2010-11-19 06:14 AM - pinux -

Status:	Closed	
Priority:	Low	
Assignee:		
Category:	Symbology	
Affected QGIS version:	master	Regression?: No
Operating System:	All	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: fixed/implemented
Crashes QGIS or corrupts data:	No	Copied to github as #: 13298
Description		
When a name of a symbol is too long, it is ugly to see the symbols in the Symbol selector or in the Style manager. See the attachment.		

History

- #1 - 2011-12-16 01:55 PM - Giovanni Manghi
- Target version changed from Version 1.7.0 to Version 1.7.4
- #2 - 2012-04-16 06:24 AM - Paolo Cavallini
- Target version changed from Version 1.7.4 to Version 1.8.0
 - Affected QGIS version set to master
 - Crashes QGIS or corrupts data set to No
- #3 - 2012-09-04 12:02 PM - Paolo Cavallini
- Target version changed from Version 1.8.0 to Version 2.0.0
- #4 - 2014-06-28 07:38 AM - Jürgen Fischer
- Target version changed from Version 2.0.0 to Future Release - Lower Priority
- #5 - 2015-11-18 08:45 AM - Médéric RIBREUX
- Pull Request or Patch supplied set to No
 - Status changed from Open to Closed
 - Assignee deleted (nobody -)
 - % Done changed from 0 to 100
 - Resolution set to fixed/implemented

Hello, bug triage...

on QGIS 2.13 (and previous versions), the style library of the Style Manager or the symbol renderer cuts the name of the style to a fixed size (about 9 characters wide but it is in pixels or screen unit).

I am closing this bug.

Files

symbol_selector.png	40.6 KB	2010-11-19	pinux -
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