QGIS Application - Bug report #311 Building raster pyramids crashes QGIS

2006-09-26 01:20 AM - anonymous -

Status:ClosedPriority:LowAssignee:Tim SuttonCategory:Rasters

Affected QGIS version:

Operating System: All

Pull Request or Patch supplied:

Crashes QGIS or corrupts data:

Regression?: No

Resolution: fixed

Copied to github as #: 10370

Description

Clicking on "Create pyramids" causes QGIS to crash.

Raster: TIFF with JPEG DCT compression.

QGIS: 0.8 (rev. 5873)

Qt: 4.1.4

setProgress called with 0/0

Debug: qgsrasterlayer.cpp: 4175: (buildPyramids), Build pyramids:: Level: 2

Debug: qgsrasterlayer.cpp: 4176: (buildPyramids), x: 320 Debug: qgsrasterlayer.cpp: 4177: (buildPyramids), y: 214 Debug: qgsrasterlayer.cpp: 4178: (buildPyramids), exists :: 1 Debug: qgsrasterlayer.cpp: 4182: (buildPyramids) Building.....

setProgress called with 1/3

qgis: tif_jpeg.c:1299: JPEGPreEncode: Assertion @!sp->cinfo.comm.is_decompressor' failed.

Aborted

History

#1 - 2006-10-23 02:00 AM - anonymous -

Can you attach an example file?

What version of gdal are you using?

#2 - 2006-10-24 11:03 AM - anonymous -

this is a general compression bug in libgdal-1.3.2 and earlier.

gdalwarp/gdaladdo segfaults in 99% of cases on creating/modifying the tiled tiff files with jpeg, lzw or deflate compression.

#3 - 2006-10-29 12:52 AM - anonymous -

- Resolution set to fixed
- Status changed from Open to Closed

This problem in gdal has been fixed (see http://bugzilla.remotesensing.org/show_bug.cgi?id=757), but is only available in cvs versions of gdal (the latest

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#4 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted

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