

## QGIS Application - Bug report #3091

### Stretch is canceled after calculating pyramids

2010-10-07 12:24 PM - Maxim Dubinin

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	nobody -	
<b>Category:</b>	GUI	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b> Windows		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> worksforme
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 13151
<b>Description</b>  1. Add image 2. Properties 3. Choose 2 standard deviations and min-max stretch, Apply 4. Go to pyramids 5. Select all pyramids layers, Nearest Neighbor, internal, Build pyramids 6. After completion, hit Apply.  Why image turn back to unstretched?		

#### History

**#1 - 2011-04-17 09:26 AM - Maxim Dubinin**

- Resolution set to worksforme
- Status changed from Open to Closed

it doesn't now, [[WinXP]], commit:fbd10b55 (SVN r15741), closing.