# QGIS Application - Bug report #293 a pattern fill is rendered wrong

2006-09-22 01:44 PM - Redmine Admin

Status: Closed Priority: Low

Assignee: Martin Dobias
Category: Map Canvas

Affected QGIS version:

Operating System: Linux

Pull Request or Patch supplied:

Crashes QGIS or corrupts data:

Regression?: No

Resolution: duplicate

Copied to github as #: 10352

### Description

See the attached images. They present how the pattern fill for polygons is rendered bogus.

Maciek

## History

#### #1 - 2006-09-22 01:49 PM - Redmine Admin

I mean that those polygons which are filled with the blue pattern only partially, should be filled completely. Those yellowish in the background are not important here.

I hope it's clear.

To reproduce it take some narrow, long polygons (roads or rivers etc.) and try filling it with them a pattern.

Maciek

#### #2 - 2006-09-22 02:32 PM - Gavin Macaulay -

- Resolution set to duplicate
- Status changed from Open to Closed

This is a duplicate of ticket #83. A "sometimes works/sometimes doesn't" workaround is to turn on anti-aliasing - see #83 for more details.

## #3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted

# **Files**

patbug1.png	20.4 KB	2006-09-22	Redmine Admin
patbug2.png	17.8 KB	2006-09-22	Redmine Admin
patbug3.png	17.7 KB	2006-09-22	Redmine Admin
patbug4.png	18.7 KB	2006-09-22	Redmine Admin

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