# QGIS Application - Feature request #2800 Rulers in map composer

2010-06-12 04:32 AM - dmartella -

Status: Closed Priority: Low

Assignee: Marco Hugentobler

Category:

Pull Request or Patch shapplied: Resolution:

Easy fix?: No Copied to github as #: 12860

Description

Adding rules and handles in map composer make map control more accurate and intuitive

## History

# #1 - 2010-06-12 05:27 AM - Giovanni Manghi

The grid and the its snapping options (spacing, offeset, etc.) are not enough?

## #2 - 2010-06-12 05:42 AM - dmartella -

Replying to [comment:1 lutra]:

The grid and the its snapping options (spacing, offeset, etc.) are not enough?

For large paper formats (A2 and up) grid is CPU-wasting and poorly usable. In my opinion having rules an custumizable handles (as in inkscape) will be a more efficient way..

## #3 - 2011-12-16 01:56 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

## #4 - 2012-04-15 10:12 AM - Giovanni Manghi

- Target version changed from Version 1.7.4 to Version 2.0.0

## #5 - 2012-10-06 02:29 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

# #6 - 2013-03-10 01:20 AM - Marco Hugentobler

- Pull Request or Patch supplied set to No
- Assignee changed from nobody to Marco Hugentobler

I have an implementation of composer rulers in the branch <a href="https://github.com/mhugent/Quantum-GIS/tree/composer\_ruler">https://github.com/mhugent/Quantum-GIS/tree/composer\_ruler</a>

It needs a bit of polishing, but maybe it is ready before the 2.0 feature freeze...

## #7 - 2013-03-16 01:33 PM - Giovanni Manghi

- Status info deleted (0)

2025-05-17 1/2

- Operating System deleted (Debian)
- Status changed from Open to Feedback

Marco Hugentobler wrote:

I have an implementation of composer rulers in the branch <a href="https://github.com/mhugent/Quantum-GIS/tree/composer ruler">https://github.com/mhugent/Quantum-GIS/tree/composer ruler</a>

It needs a bit of polishing, but maybe it is ready before the 2.0 feature freeze...

was this merged? cheers!

## #8 - 2013-03-17 01:22 AM - Nathan Woodrow

That looks good. Can we get it merged?

# #9 - 2013-03-17 01:29 AM - Marco Hugentobler

There are two small fixes to do before merge:

- hide snap lines before printing
- zoom to full causes a shift between rulers and composer content

## #10 - 2013-03-21 11:00 AM - Antonio Locandro

I am hoping for this for a while! This would make my life easier, any way I can try it out? I'm no developer so wouldn't know how to install or something

# #11 - 2013-03-24 07:06 AM - Marco Hugentobler

- Status changed from Feedback to Closed

Merged to master branch now.

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