# QGIS Application - Bug report #2744

# Not solid (i.e. BDiagonal, FDiagonal, etc.) fillings rendering of shapes on layer with "new symbology" activated is broken on latest windows builds when exporting to image

Regression?:

No

2010-05-23 10:13 PM - Mathieu Pellerin - nIRV

Status: Closed Priority: Low

Assignee: Martin Dobias
Category: Symbology

Affected QGIS version:

Operating System: Windows Easy fix?: No
Pull Request or Patch supplied: Resolution: fixed
Crashes QGIS or corrupts data: Copied to github as #: 12804

### **Description**

I think the summary & the upcoming rendered image is self explanatory. The broken rendering started less than a month ago (I'm unfortunately not in a position to pinpoint which change led to this bug).

## History

## #1 - 2010-06-02 08:06 PM - Mathieu Pellerin - nIRV

Hrm, looking at the timeline, I see the splash screen was updated in preparation for the release of QGIS 1.5 ... Can a developer please have a look at this major rendering bug prior to the release? It'd be a shame to release the product with a bug that breaks new symbology rendering (at least on windows platform of not throughout all supported platforms).

#### #2 - 2010-06-02 08:19 PM - Mathieu Pellerin - nIRV

Just realized I had not changed the components field to Symbology. Hopefully that can draw the attention of a developer:)

#### #3 - 2010-06-03 03:49 AM - Martin Dobias

- Resolution set to fixed
- Status changed from Open to Closed

Fixed in commit:29e146c3 (SVN r13632).

#### **Files**

non-solid-filling-rendering-issue.png 40.4 KB 2010-05-23 Mathieu Pellerin - nIRV

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