QGIS Application - Feature request #2711 Strange legend behaviour

2010-05-13 08:49 AM - Giuseppe Sucameli

Status: Closed Priority: Low

Assignee: Giuseppe Sucameli

Category: GUI

Pull Request or Patch supplied: Resolution: fixed

Easy fix?: No Copied to github as #: 12771

Description

See the screenshot attached. The layer symbol is in a strange position.

Here how reproduce it.

Load more than 1 layer (2 layers)

Move the upper layer bottom

Double click on the new upper layer simbol

Sometimes QGis crashes when you do doubleclick on the simbol

History

#1 - 2010-05-13 08:52 AM - Giovanni Manghi

Great Giuseppe,

you find a way to reproduce this problem! :)

Hopefully fixing this will fix also the "crazy jumping legend item" problem...

cheers

#2 - 2010-05-13 09:13 AM - Jürgen Fischer

see also #2528

#3 - 2010-05-23 12:21 PM - Giovanni Manghi

see also #2018

#4 - 2010-05-25 03:19 PM - Giuseppe Sucameli

I hope my patch resolves these 3 tickets once and for all.

There is also another fix, to avoid crashes if you drag a layer and drop it in an invalid place.

Did I earn an svn account??: P

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#5 - 2010-05-25 04:05 PM - Giovanni Manghi

Great Giuseppe!:)

#6 - 2010-05-26 04:32 AM - Giuseppe Sucameli

Replying to [comment:4 brushtyler]:

There is also another fix, to avoid crashes if you drag a layer and drop it in an invalid place.

I see that the other fix is related with ticket #699.

So I splitted the first attached patch in 2 parts. Use fix2711.diff as patch for this ticket.

#7 - 2010-06-03 06:35 PM - Giuseppe Sucameli

- Resolution set to fixed
- Status changed from Open to Closed

Fixed by applying patch (from commit:0d4c08ac (SVN r13641))

Files

img0.png	12.2 KB	2010-05-13	Giuseppe Sucameli
patch.diff	1.11 KB	2010-05-25	Giuseppe Sucameli
fix2711.diff	593 Bytes	2010-05-26	Giuseppe Sucameli

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