QGIS Application - Feature request #2616
Categorized new symbology transparency settings

2010-03-31 10:25 PM - John Tull

Status:	Closed			
Priority:	Low			
Assignee:	Marco Hugentobler			
Category:				
Pull Request or Patch supplied:			**Resolution:**	invalid
Easy fix?:	No		**Copied to github as #:**	12676

Description

Using the new symbology with categorized data does not provide a convenient means to set a single transparency value for all levels at once. Instead, you have to go through each item and toggle the transparency setting to the desired level. This can take quite some time if there are numerous categories. It would be better to have a global setting, then allow users the option of setting per level transparency from the property dialog for a given level.

Additionally, not having the ability to type in a numeric value for the transparency setting makes setting exact values very difficult. Two things: 1) make the setting an editable value so users can type in an exact value; 2) do not carry the setting to so many decimal points - whole integers seems perfectly adequate for setting transparency amounts.

History

#1 - 2010-06-12 03:29 AM - Martin Dobias

You can set globally the transparency setting: just set the expected transparency for the source symbol that will be used as a template for categories: all the newly created symbols will get the same transparency settings. (the same for graduated symbol renderer)

I have the impression that the slider for transparency is more appropriate than a numeric edit box, I can choose any value (0-100) quickly. Adding the edit box would IMHO clutter the interface unnecessarily.

I suggest closing the ticket.

#2 - 2010-06-13 02:41 PM - John Tull

- Resolution set to invalid

- Status changed from Open to Closed

I agree that this is a workable solution. One has to remember to do this before categorizing or setting to graduated. Closed as invalid.