

## QGIS Application - Bug report #2507

### Convex hull is created only for features in current extent

2010-03-06 06:11 PM - Maxim Dubinin

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	cfarmer -	
<b>Category:</b>	Python plugins	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 12567
<b>Description</b>		
well, subject...		
Either add a note, or better add a switch to use for this behavior.		
Otherwise rather unintuitive, especially considering that other instruments from Geoprocessing don't do that (tried Buffer).		

#### Associated revisions

##### Revision cd1f0aa3 - 2010-03-09 12:59 AM - cfarmer -

Fixes bug which only computed the convex hull of features within the current extent (i.e. entire extent of layer is now used: as expected). Fixes #2507.

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@13032> c8812cc2-4d05-0410-92ff-de0c093fc19c

##### Revision 1f1d648c - 2010-03-09 12:59 AM - cfarmer -

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#### History

##### #1 - 2010-03-06 06:14 PM - Giovanni Manghi

confirmed also under linux.

##### #2 - 2010-03-08 04:00 PM - cfarmer -

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in commit:1f1d648c (SVN r13033).

-Carson